

Propagation through a prism (POP, CP,BS...)

And numerical simulations

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Does propagation through an optical element having a wedge angle cause astigmatism ? We conclude that the effect exists in principle, but is well below the accuracy of current numerical propagation codes at least for the existing wedges.

The wedge is α , the incidence angle is β (see Fig.1 below)

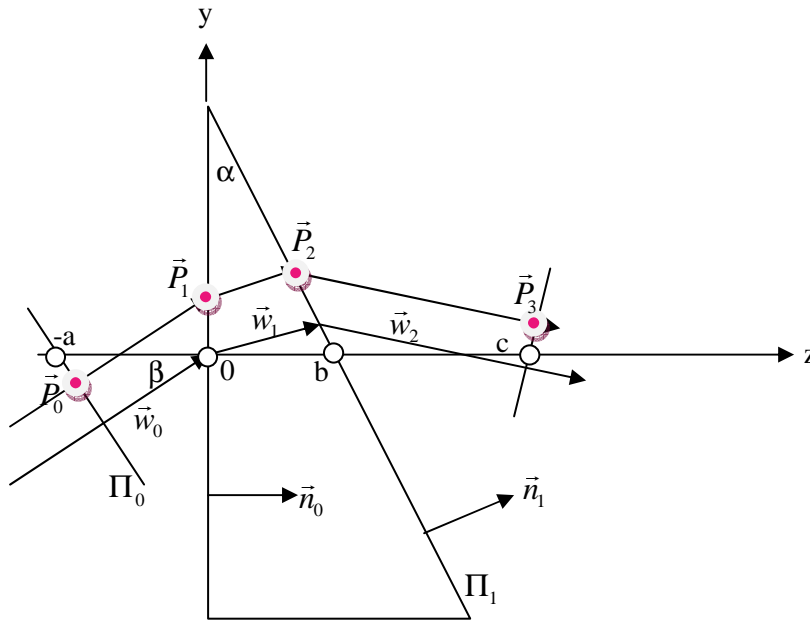


Fig.1

The direction of incidence is determined by the unit vector $\vec{w}_0 = (0, \sin \beta, \cos \beta)$. The starting point is \vec{P}_0 . We assume \vec{P}_0 to be in a plane Π_0 orthogonal to \vec{w}_0 , of equation $y \sin \beta + (z + a) \cos \beta = 0$ where a is an arbitrary distance ; so that $\vec{P}_0 = (x, y, -a - y \tan \beta)$. The next point on the path, $\vec{P}_1 = \vec{P}_0 + \lambda_0 \vec{w}_0$ is obtained by solving for λ_0 the intersection with the plane $z = 0$:

$$\lambda_0 = \frac{a + y \tan \beta}{\cos \beta} \Rightarrow \vec{P}_1 = \left(x, a \tan \beta + \frac{y}{\cos^2 \beta}, 0 \right)$$

Then the refraction law gives the new unit vector \vec{w}_1 :

$$\vec{w}_1 = \frac{1}{N} \vec{w}_0 - \left[\frac{1}{N} \vec{w}_0 \cdot \vec{n}_0 - \sqrt{1 - \frac{1}{N^2} (1 - (\vec{w}_0 \cdot \vec{n}_0)^2)} \right] \vec{n}_0 = (0, \sin \gamma, \cos \gamma)$$

with $\sin \gamma \equiv \frac{1}{N} \sin \beta$ (as expected !)

Then the next point \vec{P}_2 is obtained by solving for λ_1 the intersection of $\vec{P}_1 + \lambda_1 \vec{w}_1$ with the plane Π_1 of equation $y \sin \alpha + (z - b) \cos \alpha = 0$. A new refraction at \vec{P}_2 gives the new direction :

$\vec{w}_2 = N \vec{w}_1 - \left[N \vec{w}_1 \cdot \vec{n}_1 - \sqrt{1 - N^2 (1 - (\vec{w}_1 \cdot \vec{n}_1)^2)} \right] \vec{n}_1$, and a new point $\vec{P}_3 = \vec{P}_2 + \lambda_2 \vec{w}_2$ in the plane Π_3 orthogonal to \vec{w}_2 , of equation $\vec{w}_2 \cdot (\vec{r} - c \vec{n}_0) = 0$ (c being an arbitrary distance). This gives :

$$\vec{P}_3 = \vec{P}_2 - (\vec{P}_2 \cdot \vec{w}_2) \vec{w}_2 + c (\vec{n}_0 \cdot \vec{w}_2) \vec{w}_2$$

Deformation

We obtain the effect of the propagation on a bundle of rays by varying $\eta = y \cos \beta$ in the plane Π_0 , the transverse extension of the bundle being : $(d\xi = dx, d\eta = dy \cos \beta)$. The variation of the extension in the final plane Π_3 is $d\vec{P}_3 = (\vec{u}_0 \times \vec{w}_2) \cdot (\vec{P}(y + dy) - \vec{P}(y))$ (\vec{u}_0 being the unit vector of the x axis) giving :

$$\delta \xi = d\xi, \delta \eta = d\eta \frac{N \cos \gamma \sqrt{1 - (N \sin \alpha \cos \gamma - \sin \beta \cos \alpha)^2}}{\cos \beta (\sin \alpha \sin \beta + N \cos \alpha \cos \gamma)}$$

Obviously, there is no dilatation in the x direction, whereas the dilatation in the orthogonal direction is

$$\Delta(\alpha, \beta) = \frac{N \cos \gamma \sqrt{1 - (N \sin \alpha \cos \gamma - \cos \alpha \sin \beta)^2}}{\cos \beta (N \cos \alpha \cos \gamma + \sin \alpha \sin \beta)} \left(\cos \gamma \equiv \sqrt{1 - \frac{\sin^2 \beta}{N^2}} \right)$$

For $\beta = 0$, this is simply

$$\Delta(\alpha, 0) = \frac{\sqrt{1 - N^2 \sin^2 \alpha}}{\cos \alpha}$$

And for small α :

$$\Delta(\alpha, 0) = 1 + \frac{N^2 - 1}{2} \alpha^2 + \mathcal{O}(\alpha^4)$$

For $N \sim 1.456$, we get $\frac{\Delta y}{y} \approx 0.56 \times \alpha^2$ (negligible for a CP).

For $\beta = \pi/4$, this is

$$\Delta(\alpha, \pi/4) = m \frac{\sqrt{2 - (m \sin \alpha - \cos \alpha)^2}}{m \cos \alpha + \sin \alpha} \quad (m \equiv \sqrt{2N^2 - 1})$$

And for small α

$$\Delta(\alpha, \pi/4) = 1 + \frac{m^2 - 1}{m} \alpha - \frac{m^4 - 1}{m^2} \alpha^2 + \mathcal{O}(\alpha^4)$$

For the beamsplitter ($\alpha \approx 400 \mu\text{Rd}$, $\beta = \pi/4$) we get $\frac{\Delta y}{y} \approx 5 \times 10^{-4}$

For a POP ($\alpha = 1 \text{ mRd}$, $\beta = \pi/30$) we have $\frac{\Delta y}{y} \approx 8 \times 10^{-5}$

Deviation

We find the deviation angle φ by $\cos \varphi = \vec{w}_0 \cdot \vec{w}_2$ giving :

$$\cos \varphi = \sin(\alpha - \beta) [N \sin \alpha \cos \gamma - \cos \alpha \sin \beta] + \cos(\alpha - \beta) \sqrt{1 - N^2 + (N \cos \alpha \cos \gamma + \sin \alpha \sin \beta)^2}$$

For small α and $\beta = 0$, this is :

$$\cos \varphi = 1 - \frac{(N-1)^2}{2} \alpha^2 + \mathcal{O}(\alpha^4) \Rightarrow \varphi \approx (N-1)\alpha$$

For

For $\beta = 45^\circ$ and small α :

$$\cos \varphi = 1 - (N^2 - m)\alpha^2 + (N^2 - 1)(m - 1)\alpha^3 + \mathcal{O}(\alpha^4) \Rightarrow \varphi \approx \alpha \sqrt{2(N^2 - m)}$$

Numerical consequences

Consider a propagation code in which the beam is sampled in a square window $\left[-\frac{F}{2}, \frac{F}{2}\right]$. The coordinates (x, y) are both obtained by $x_i, y_i = -\frac{F}{2} + \frac{i-1}{n-1}F$ ($i = 1, \dots, n$). If now we have a widening of the beam, or equivalently a narrowing $\Delta^{-1} < 1$ of the y coordinate, we get for the same value of the beam amplitude a different index : $i' = i - (1 - \Delta^{-1})\left[i - \frac{n+1}{2}\right]$. The maximum shift in index corresponds to $i = 1$, or $i = n$ (the two extreme values of y). This gives a maximum shift of $\delta i_{\max} = -(1 - \Delta^{-1})\frac{n+1}{2}$. Even in the case of the beamsplitter ($1 - \Delta^{-1} \sim 5 \times 10^{-4}$) and with a $n = 1024$ sampling, we have $\delta i_{\max} \sim -0.25$, which is thus below the sampling accuracy.

Conclusion : **no effect in practice.**