

# **Advanced Virgo DQ Model**

Virgo detchar group

### Virgo note VIR-0261A-15

→ Target = search groups



# Rule #1: Keep it simple

**Searches only need 2 inputs:** 

1/ when to run: "Valid time segments"

2/ what to discard: "Veto"

# Rule #2: Optimize

Limit the use of generic DQ input

→ be search-specific: one search = one set of vetoes

#### **State flags** = DQ flags monitoring the Virgo experiment

- high-level detector status (science, locked...)
- sub-system status (Detector Monitoring System)
- environment (Band-limited RMS)
- processes (h(t) reconstruction, frame generation/transfer...)
- hardware injections

#### How are they used?

1/ For detchar noise investigations

2/ To define valid time segments for analyses

3/ To define a veto recipe (not recommended)

Old-fashioned language: valid segments = (science – CAT1 flags – injections)

#### Input for online analyses

- → A relevant selection of state flags is provided in a 16-bit state vector (@1Hz)
- → An appropriate bit mask is to be applied by online searches to define valid time segments

#### Input for offline analyses (transient & continuous)

- → All the state flags will be uploaded in DQSEGDB
- → A relevant selection of state flags is to be downloaded from DQSEGB and combined to define valid time segments

#### A veto is defined by 3 ingredients

1/ a veto recipe: set of conditions (solely based on aux. data). The veto is **ON** if all conditions are met, **OFF** otherwise

2/ a veto procedure: when a veto is ON, a search trigger is rejected if a set of conditions using the trigger parameters is checked

3/ a veto validity period: a veto recipe/procedure is only valid for a limited time.

In general, a veto is no longer a pre-defined list of time segments. It should be seen as another rejection cut in an analysis pipeline (no associated dead-time!)

#### **Veto procedure** → mainly search group's responsibility

Veto recipe → "cooked" for every search Statistic tools (UPV+EXCAVATor) over the search background triggers

Veto safety to be checked systematically!

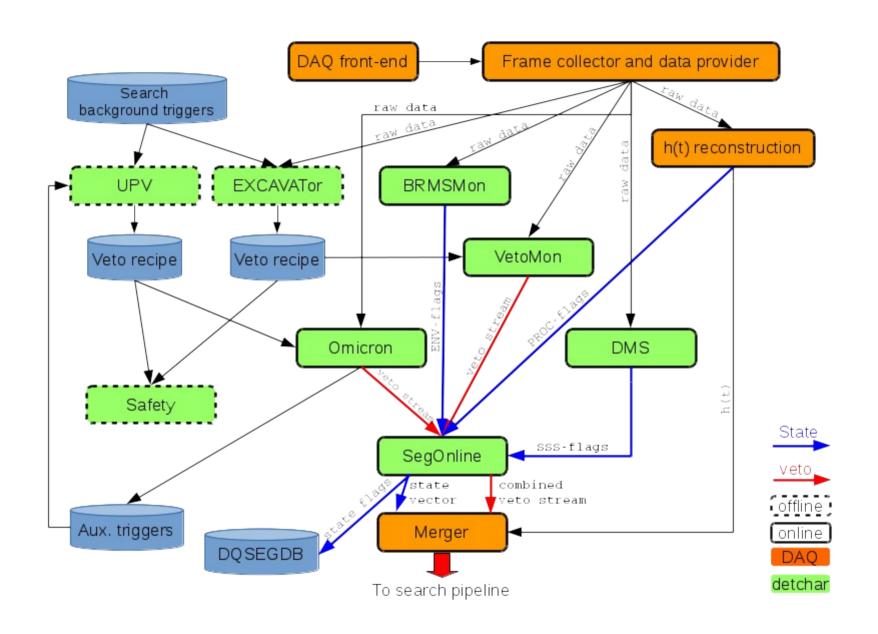
### **Veto implementation**

#### Online searches: "we provide the best we can"

- → one veto stream/pipeline (V1:MBTA\_VETO, V1:CWB\_VETO...) sampled @100Hz taking 3 values: 1 = the veto is ON, 0 = the veto is OFF, -1 = UNKNOWN
- → the veto recipes are tuned offline using the most recent search triggers over the last 2 or 3 days.
- → the veto recipes are applied to online raw data and triggers (omicron) → veto streams
- → all the veto streams are combined into one: V1: [PIPELINE]\_VETO



# **Veto implementation**



## **Veto implementation**

#### Offline searches: "vetoes must be optimal"

- → develop search-specific veto procedures
- → tune and apply the veto recipe on the same data set.
- → tailor ad-hoc vetoes based on the experience of the run
- → define veto validity periods based on the noise stationarity
- → tune the vetoes for every LIGO-Virgo searches. Search group's involvement is mandatory

# **Spectral noise rejection**

- → Topic still in discussion in the Virgo detchar group
- → Lines are tracked by NoEMi and stored in a database (LineDB)
- → Lines are identified individually
- → Search pipelines must query LineDB to discard false candidates